DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Aggressive 1-level; Sound 2-level.
Responses: $\quad$ New suit = NF (1-level may be 4th).
New suit JUMP = FG.
Jump RAISE = PRE.
2NT = Raise
4th Live: CUE = NAT; 1NT = Other suits (54+)
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd POS $=15^{+}-18 \mathrm{HCP}$
ReOpen: 1NT = 11-14(15) HCP.
Responses: CUE = Like Stayman; Jumps = Invitative;
4th Live $=$ Other suits ( $54+$ )
Unusual NT = Two-suiter.
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit: WEAK.
2-Suit: 2 NT ( over M$)=\stackrel{+}{\mathrm{o}}+(55+$ ) weak or verv strong. 2 NT (over m$)=\mathrm{Om}+\mathrm{M}(55+)$ weak or very strong

## Reonen: $6+$ good suit 11-13 nts $\cdot 2 \mathrm{NT}=\mathrm{Bal} 18-20 \mathrm{HCP}$

DIRECT and JUMP CUE-BIDS (Style; Responses; Reopening)
$1 \%-2 \%=$ NAT with $\%$.
$1 \uparrow-2 *$ or $1 \stackrel{*}{2}=\vee+\wedge(54+)$; then 2NT = ASK (strg/long).
1M-2M = OM $+\mathrm{m}(45+$ ); then 2NT = ASK minor.
Jump CUE = FG (3NT interest).
VS. NT (VS. Strong (15+)

## $2 \%=\%$ and a major.

$2 *=$ and a major
$2 \vee=$ both majors
DBL $=$ One suit.
$2 \boldsymbol{A}=$ Spades weaker.
Reopening: The same
VS. PREEMPTIVES (Doubles; Cue-bis; Jumps, NT bids)

## LEB after (WK2x)-DBL-(P)

DBL $=$ Takeout thru $4 \vee$; 3NT $=$ to play
2NT after WK2x $=$ NAT 16-19 HCP.
VS. ARTIFICIAL STRONG OPENINGS
Aggressive

## OVER OPPONENTS' TAKEOUT DOUBLE

New suit 1-level = F1 at least 4 good cards
New suit 2-level = NF (8-11).
New suit single Jump: 2-level = PRE; 3-level = Support.
2NT = Raise; 3 Support $=$ PRE .

| LEADS AND SIGNALS |  |  |
| :--- | :--- | :--- |
| OPENING LEADS STYLE |  |  |
|  | Lead | In Partner's Suit |
| Suit | 3th/5th | 3th/5th |
| NT | 2th/4th | 3 th $/ 5$ th |
| Subseq. | Attitude (2th/4th) |  |

Other: Rusinow (Spanish adaptation).

| LEADS |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Lead | Vs. Suit |  | Vs. NT |  |
| Ace | AK+(even) |  | AK+(even) |  |
| King | AK+(odd); KQ |  | AK+(odd); KQ |  |
| Quenn | KQx(+); QJ |  | KQx(+); QJ |  |
| Jack | QJx(+); J10 |  | QJx(+); J10 |  |
| 10 | J10x(+); 109 |  | J10x(+); 109 |  |
| 9 | 109x(+); 9x |  | 109x(+); 9x |  |
| Hi-x | Sx; HxS; HxSx |  | Sx; HSx; xSx; xSxx+ |  |
| Lo-x | xxS; HxS; HxxxS;xxxxS |  | HxxS+; xxxS+; (HxS) |  |
| SIGNALS IN ORDER OF PRIORITY |  |  |  |  |
|  | Partner's Lead | Declarer's Lead |  | Discarding |
| Suit | Hi=ENCRG | $\mathrm{Hi} / \mathrm{Lo}=\mathrm{E}$ |  | Hi=ENCRG |
|  | $\mathrm{Hi}=2$ cards | (S/P) |  | $\mathrm{Hi} / \mathrm{Lo}=\mathrm{E}$ |
|  | (S/P) | (S/P) |  |  |
| NT | $\mathrm{Hi}=$ ENCRG | $\mathrm{Hi} / \mathrm{Lo}=\mathrm{E}$ |  | Lavinthal |
|  |  | S/P |  |  |
|  |  |  |  |  |

Signals (including Trumps): Trumps: Hi/Lo = Ruff interest (or suit preference).
LAVINTHAL vs NT, SMITH signal vs NT.
DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)
Opening values; CUE-BID=F until a suit is bid twice.
(1X) - DBL - (1Y) - DBL = Penalty.
(1X) - DBL - (SUPP) - DBL = RESP DBL
Competitive DBL in support biddings ... (NOTE 5).
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

## NEG DBL THRU 4^

NEG DBL: unlimited w/o 5-card suit
RESP DBL THRU 4^.
COMP DBL
1NT-(Overcall)-DBL = RESP DBL
$1 \%-(1 *)-1 \mathrm{M}=$ At least 4th good
$1 \mathrm{X}-(1 \mathrm{Y})-1 \mathrm{~A}=$ At least 4 th good.


Convention Card

## CATEGORY: NATURAL NCBO: SPAIN EVENT: <br> PLAYERS: Ana Francés - Carmen Cafranga

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE

## NATURAL, Five Cards Major.

$1 \%=2+$
$1 \diamond=4+$

1NT Opening: NAT $11^{+}-14 \mathrm{HCP}$
2 OVER 1 Response: F2NT
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
$2 \%=$ Forcing game.

## $2 \star=$ Weak in $\vee$ or strong any except $\bullet$

$2 \vee=$ Strong
$2 \wedge=$ Weak $\wedge(5+)$
Gambling 3NT. No Ace, King or void outside

Responses:
2NT over minor $=$ BAL 15-18 HCP
2NT over major = Raise.

## Competitive:

Over 1NT Doubled = ART defense (Swedish Defense)
Modified Lebensohl.
Competitive 2NT in jump = Limit raise.
Takeout double.
SPECIAL FORCING PASS SEQUENCES
1NT - (DBL) - PAS = RDB obliged
1NT - (DBL) $-\mathrm{RDB}=2 \%$ obliged
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
In 3th: Opening may be weak (8+ HCP).
Over 1NT overcall: $2 \%=$ ART. two-suiters

PSYCHICS: Rare.

|  |  |  |  | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1\% |  | 2 | 4 a | - NAT 11-22 HCP. | $1 \diamond=3+; 1 \mathrm{NT}=6-10 \mathrm{HCP} ; 2 *=\mathrm{F}$ till 3*; | 1*-1X-1NT = 15-17 HCP. | 2NT = BAL 11-12 HCP. |
|  |  |  |  | - BAL 15 ${ }^{+}$-20 HCP. | $3 \%=8-10 \mathrm{HCP}$; New suit jump = strong; | 1*-1M-2*-2 = 3th suit forcing ART. | $2 \%=N F$. |
|  |  |  |  |  | $2 \mathrm{NT}=\%$ PRE or BAL 13-15 HCP. | 4th suit forcing ART. |  |
| 1 |  | 4 | 4^ | - NAT 11-21 HCP. | 1NT = 6-10 HCP; New suit jump = strong; | $1 \diamond-1 \mathrm{X}-1 \mathrm{NT}=15^{+}-18^{-} \mathrm{HCP}$, then $2 *=$ relay. | 2NT = BAL 11-12 HCP. |
|  |  |  |  | - BAL with 5 * $15^{+}-19 \mathrm{HCP}$. | $2 \mathrm{NT}=\stackrel{\text { PRE or BAL 13-15 HCP. }}{ }$ | $1 \diamond-1 \wedge-2 \star-2 \vee=3$ th suit forcing, NAT tendency. |  |
|  |  |  |  | (May be weak in 3th) |  | 4th suit forcing ART (in any opening). |  |
| 1•/1^ |  | 5 | $4 \wedge$ | - NAT 11-21 HCP. | 2NT = Support F1; | 1M-2NT: $3 \%=$ inquiry; Other suit $=$ asking in the suit. | $1 \mathrm{NT}=6-10 \mathrm{HCP}$. |
|  |  |  |  | (May be 4 cards in 3th) | Jump Raise = Weak | 1M-2M: 2NT F Ask; Other suit = trial-bid. | 2NT = support not FG. |
|  |  |  |  | (May be weak in 3th) | Splinters |  | Jumps = fit ( $1 \vee-2 \wedge$ also $)$. |
| 1NT |  | - | 2^ | - NAT $11^{+}$-14 HCP | $2 \%=$ positive relay | $1 \mathrm{NT}-2 \mathrm{M}=$ step responses (support ans strength). |  |
|  |  |  |  |  | $2 \diamond$ = relay to $2 \vee$ maybe any suit (Weak or Inv) |  |  |
|  |  |  |  |  | $2 \vee / 2 \uparrow / 3 * / 3 *=$ NAT forcing; |  |  |
|  |  |  |  |  | $3 \sim / 3 \wedge=\&+$ and singleton in the bid suit. |  |  |
| 2\% | $\checkmark$ | - | - | - Forcing game. | $2 \diamond / 2 \mathrm{NT}=$ No Aces, Neg. o Pos. | $2 *-2 *-2 N T=$ BAL $25 \ldots$ HCP (resp. like 2NT open.). |  |
|  |  |  |  |  | Other = Aces |  |  |
| 2 | $\checkmark$ | - | - | - Strong any suit except $\downarrow$. | $2 \vee=$ NEU; | $2 \diamond-2 凶-2 \mathrm{NT}=$ BAL $22^{+}-24^{-} \mathrm{HCP}$ (resp. like 2NT). |  |
|  |  |  |  | - BAL $22^{+}-24$ HCP. | Other = NAT positive good suit. |  |  |
|  |  |  |  | - NAT Weak 6-11 HCP. |  |  |  |
| 2 | $\checkmark$ | 5 | - | - Strong in $\vee(\mathrm{NF})$. | Natural |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
| 2A |  | 5 | - | - NAT Weak 6-11 HCP. | $2 \mathrm{NT}=$ ask feature if not Min; | $2 \boldsymbol{A}-2 \mathrm{NT}: 3 \boldsymbol{A}=\mathrm{Min} ; 3 \mathrm{NT}=\mathrm{AKQ}$; Other $=$ not minimun | New suit = NF |
|  |  |  |  | (In 3th. may be weaker) | $3 \boldsymbol{A}=$ PRE; New suit $=$ F1. | and lateral values. |  |
| 2NT |  | - | - | - NAT $20^{+}-22^{-} \mathrm{HCP}$. | $3 \%=$ Baron; $3 \uparrow / 3 \downarrow$ = transfer; | 2NT-4ヶ/4 : $4 \mathrm{NT}=$ not support (not slam interest). |  |
|  |  |  |  |  | $3 \boldsymbol{A}=5 \boldsymbol{A}+4 \boldsymbol{v}$, or weak with a long minor suit; in | $2 \mathrm{NT}-3 \diamond / 3 \vee$ : Inmediate bid $=$ not support. |  |
|  |  |  |  |  | $4 \% / 4 \diamond=$ NAT FG (slam try); 4 NT = Cuant. |  | New suit = support |
| 3X |  | 6 | - | - PRE, loose. | New Suit = NAT forcing (may be psychics). |  |  |
| 3NT | $\checkmark$ | - | - | - Gambling, little outside. | $4 \diamond=$ ASK a singleton; | HIGH LEVEL BIDD |  |
|  |  |  |  |  | 4NT = ASK length. | CUE=1st + 2nd round equally, is possible to skip a CU | CUE format). |
| 4X |  | 6 | - | - PRE. |  | Splinter and MiniSplinter. |  |
| 4NT | $\checkmark$ | - | - | - Aces asking (Blackwood). |  | Blackwood 4 Aces; DOPI, ROPI. |  |
|  |  |  |  |  |  | Josephine, Lightner. |  |
|  |  |  |  |  |  | PASS then pull is Slam try. |  |
|  |  |  |  |  |  | Asking in some especial bids. |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |

